

GAME BOY ADVANCE  
GAME BOY®

Disney's  
**chicken  
little**

AGB-BCHE-USA

INSTRUCTION BOOKLET



BUENA VISTA  
GAMES

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

## **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Altered vision**

**Eye or muscle twitching**

**Involuntary movements**

**Loss of awareness**

**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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that this product is licensed or  
manufactured by Nintendo. Always  
look for this seal when buying  
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THIS GAME PAK WILL WORK ONLY WITH THE  
GAME BOY® ADVANCE OR NINTENDO DS™  
VIDEO GAME SYSTEM.

EVERYONE



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Disney's

# chicken little

Join Chicken Little and his friends on the adventure of a lifetime as they battle to save the town of Oakey Oaks from an alien invasion!

2



# GETTING STARTED

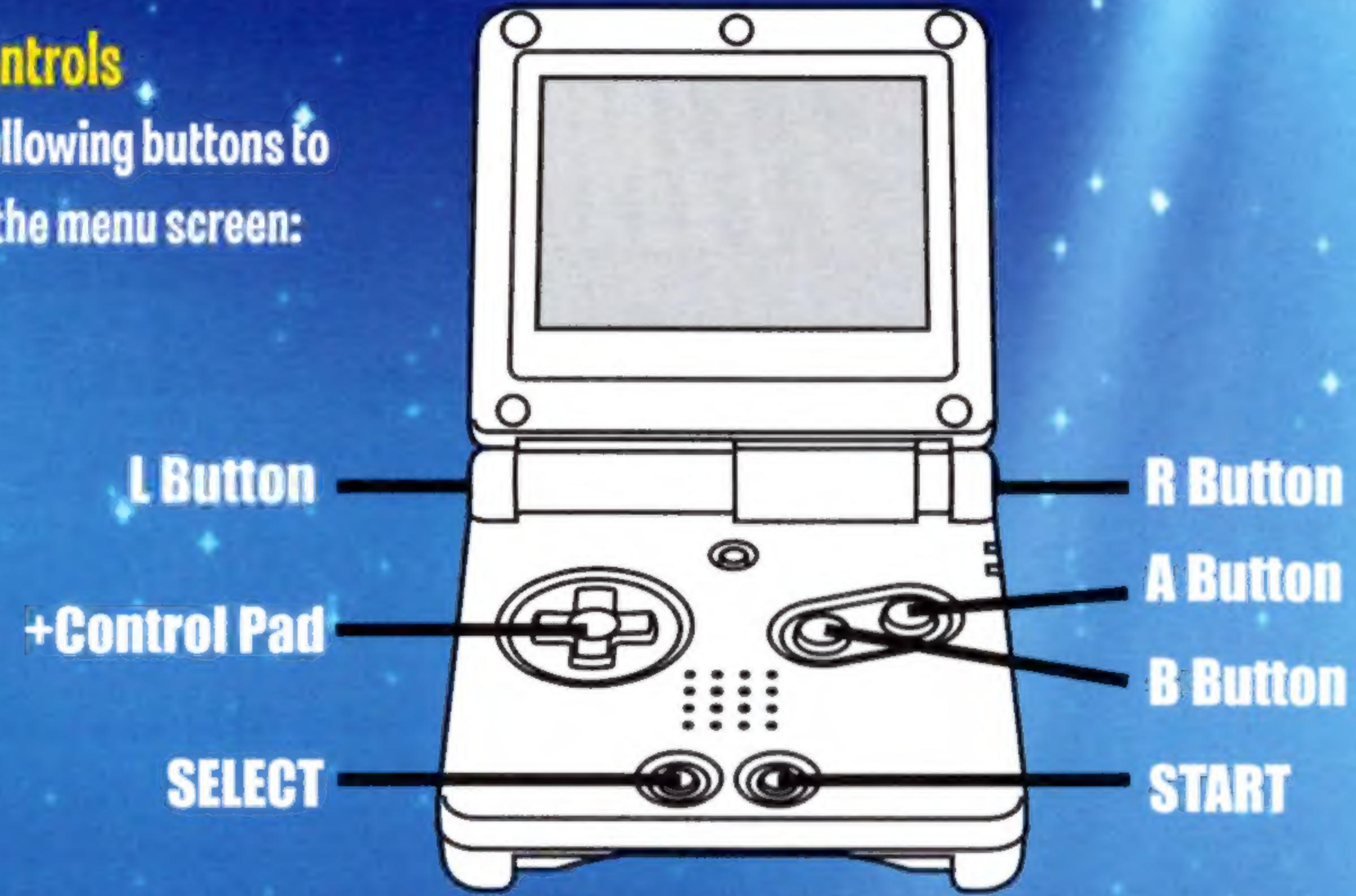
1. Make sure the **POWER** switch is **OFF**.
2. Insert **Disney's Chicken Little Game Pak** into the **Game Boy® Advance slot**.
3. Turn the **POWER** switch **ON**.

## Title Screen

When the title screen appears, press **Start** to proceed to the Main Menu.

## Menu Controls

Use the following buttons to navigate the menu screen:



+Control Pad	Highlight menu options
A Button	Select option
B Button	Return to the previous screen

## Main Menu

Select one of three save game slots. Select **Erase Data** to clear a used saved game slot.

From the game's menu, you have the following options:

<b>Extra</b>		Playback music and sound effects that are heard in the game whenever you want.
<b>Dodgeball</b>		Earn Acorns by playing Dodgeball.
<b>Story Mode</b>		Guide Chicken Little in his quest to prove that he's not crazy.
<b>Race</b>		Race through the streets of Oakey Oaks to earn Acorns.
<b>Options</b>		Turn the game's <b>Music</b> and <b>Sound FX</b> "On" or "Off", or change the <b>Language</b> of the game between English, Spanish, French, Italian, German and Dutch.

## Pause Menu



Press **Start** to pause the game. From the pause menu you may **Continue** playing the game; **Restart** the level; **Adjust** the game's **Options**; or **Quit** the game and return to the Game Map.

## Map



Use the **+Control Pad Left/Right** to browse through unlocked levels on the map.  
Press the **A Button** to view level statistics and access the level.

Level Progression
Level 1 - Cluck House
Level 2 - Town Hall
Level 3 - Dodgeball
Level 4 - Baseball
Level 5 - Movie Theater 1
Level 6 - Alien Spaceship
Level 7 - Cornfield
Level 8 - Race
Level 9 - Movie Theater 2
Level 10 - Town Square
Level 11 - Alien Mothership
Level 12 - Movie Theater 3

## General Store



To access the General Store, select it from the Game Map.

At the General Store, you may buy the following:

**Story Mode**

Buy health for Chicken Little, Commander Ace and Fish-Out-of-Water.

**Dodgeball**

Buy new uniforms, unlock new players and buy new game balls.

**Race**

Buy upgrades and new vehicles to race with.

# PLAYING DISNEY'S CHICKEN LITTLE

## CONTROLS

Chicken Little

Jump



Yo-Yo Attack



Yo-Yo Spin



A Button

B Button. Use the +Control Pad to aim your shot.

Press the B Button while pressing the +Control Pad Down. This skill is useful when you need to clear something out of your path, or to turn screws or water valves.

# CONTROLS

## Epic California (continued)

Power Yo-Yo



Press and hold the **B Button** to charge up for a more powerful close range Yo-Yo Attack, which can push or break objects in your path.

Head Slam



Press the **A Button**, then press the **B Button** while pressing the **+Control Pad Down**. Use this to get extra bounce out of a cushion or rubber trash can, or to smash through barriers in the ground.

Bottle Rocket  
Jet Pack



When you find a Soda Dispenser, hit it with the Yo-Yo to make it drop a bottle of soda. After you pick up the soda, you can use it to launch into the air and cross large holes. Use the **+Control Pad** to aim and press the **R Button** to launch the Jet Pack.

## Commander Ace

Jump

Attack

Switch Weapons



A Button

B Button

R Button

## Fish-Out-of-Water

Jump

Disc Attack



A Button

B Button

## Rules

Steer

+Control Pad

Accelerate

A Button

Reverse

B Button

Use Speed Boost

R Button

Horn

L Button

SPEED



# Dodgeball

Move / Aim

+Control Pad

Pass

A Button

Throw / Catch

B Button

Running Power Throw

Double tap and hold the +Control Pad in a direction to run, and then press the B Button to throw. This will result in a more powerful hit.

Power Pass

You can also perform a power throw by passing the ball back and forth between team mates. When the receiving team member blinks red, press the B Button to make a more powerful hit.

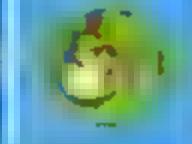
**Green Ring** –  
Player you control.

Dodgeball

**Blue Ring** –  
Player you'll pass to.

**Red Ring** –  
Enemy player targeting.

## Collectibles

<b>Acorns</b>		Collect Acorns so that you can buy health and upgrades in the General Store. Green Acorn = 1 Silver Acorn = 5 Gold Acorn = 10
<b>Small MedEgg</b>		This will restore 1 bar to the Health Meter.
<b>Large MedEgg</b>		This will restore full health to the Health Meter.
<b>Commander Ace Coin</b>		Collect this to temporarily transform into Commander Ace.
<b>Soda Pop</b>		Hit the soda machine with the Yo-Yo to make it drop a bottle of soda. After you pick up the soda, you can use it to launch yourself into the air and across large holes.
<b>Repair</b>		When racing, drive over this to repair damage to the car.
<b>Speed Boost</b>		When racing, collect this to partially recharge the Speed Boost meter.

# LEGAL JARGON

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# CUSTOMER SUPPORT INFORMATION

## **Internet Support**

To access information about Buena Vista Games on the World Wide Web, point your browser to [www.buenavistagames.com/support](http://www.buenavistagames.com/support). You may also email a Buena Vista Games Customer Support representative at [handheld.support@buenavistagames.com](mailto:handheld.support@buenavistagames.com).

## **Game Hints and Tips**

Game hints and tips are available on the Buena Vista Games Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to [www.buenavistagames.com/support](http://www.buenavistagames.com/support). If you do not have Internet access, please send a self-addressed stamped envelope with your request to the address below.

## **Mailing Address**

If you wish to write to us, our address is: Buena Vista Games Customer Support,  
500 South Buena Vista Street, Burbank, CA 91521-8139.

### **Telephone Support**

You may contact Buena Vista Games Customer Support at **(888) 817-2962**. If you need additional information, our Customer Support staff for the US and Canada is available Monday through Friday from 7:30 a.m. to 5:30 p.m. (Pacific Time).

### **TTY/TDD Users**

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday from 7:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is **(888) 817-2962**.

### **Limited Warranty**

Buena Vista Games warrants to the original consumer purchaser of the Game Pak that the medium on which the Game Pak is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Game Pak is sold "as is" without express or implied warranty of any kind, and Buena Vista Games is not responsible for any losses or damages of any kind resulting from use of this Game Pak. If a defect occurs during this ninety (90) day warranty period, Buena Vista Games will either repair or replace, at Buena Vista Games' option, the Game Pak free of charge. In the event that the Game Pak is no longer available, Buena Vista Game may, in its sole discretion, replace the Game Pak with a Game Pak of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Buena Vista Games' reasonable satisfaction, that the product was purchased within the last ninety (90) days. If you need to replace a user-damaged Game Pak, please call the number listed under Telephone Support. There is a \$20.00 fee to replace a user-damaged Game Pak.

Disney's  
**chicken  
little**

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A READ-ALOUD STORYBOOK



Deluxe Coloring Book



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a Little Golden Book



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K2507

PRINTED IN U.S.A.

Buena Vista Games  
500 S. Buena Vista St., Burbank, CA 91521